

CN

CARTOON NETWORK

BEN 10 ALIEN FORCE

DVD GAME

FOR 1-4 PLAYERS
AGES 7 AND UP

Dressman

DVD GAME

GO FULL FORCE!

Master the powers of ten different aliens as you experience the action and adventure of Ben 10 ALIEN FORCE. Based on the hit Cartoon Network series, this exciting DVD game challenges you to defeat powerful villains in numerous tests of skill and smarts.

Navigate through the game obtaining the powers of all the Aliens in the Omnitrix as you go. The ultimate goal – defeat The Highbreed and the rest of the villains and restore peace to the world.

Continuous randomization and state of the art animation means a new game every time you play.

Contents: DVD, rules

Use the Omnitrix to find out how far you'll move ahead on the virtual game board.



You need to master the abilities of 10 different aliens, including Humungousaur.



Trivia games, skill games, memory games and much more will put you to the test.

**FOR 1-4 PLAYERS
AGES 7 AND UP**

This DVD is engineered to work on as many DVD players as possible. However, as with any software product, it is not possible to create a disc that will be compatible with every DVD player. UK standards: DVD players must conform to DVD specification 1-0.

Pressman

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New York, NY 10011

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www.pressmantoy.com



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10
ALIEN
FORCE

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For 1 to 4 players
Ages 7 and up

DVD GAME

Rules

OBJECT:

Be the first player to master the skills of 10 different aliens.

CONTENTS:

Ben 10 DVD.

Note: a television and DVD player are required to play this game, but not included.



SET UP:

Players sit in front of the TV & DVD player so everyone has a clear view of the screen. Have the DVD remote control close at hand.

PLAYING:

Insert the DVD into the DVD player. On-screen instructions will take you through the game.

Using your DVD remote control, begin by pressing "Play Game" on the main menu

Select the number of players : 1, 2, 3 or 4

The youngest player will start the game then play moves to the left.

SPINNING AND MOVING:

On your turn activate the onscreen spinner. You will move that many spaces along the virtual game board by selecting it with your remote control.

Master Your Powers

When you land on a "Master Your Power" space, you will be taken directly to a challenge related to one of the ten Ben 10 aliens. For all challenges you'll use the arrow keys and "enter" button of your remote control. If you are successful you will be awarded the power of



that alien. The status bar at the top of the screen keeps track of the powers all players have achieved.

CHANCE (?):

Landing on a Chance (?) space can be good or bad. After you complete the challenge, you will find out what happens next!

KEVIN AND GWEN:

Landing on this space is always good. On screen instructions will tell you what the happens next.

VILLAIN:

Landing on these spaces can mean trouble. You may see a villain in action or you may be asked to complete a challenge. Completing the challenge successfully may stop the villain in its tracks.

TRIVIA QUESTIONS:

Some challenges ask you to answer Ben 10 Alien Force trivia questions. After you hear the question, use your remote control to select the correct answer.

ENDING AND WINNING THE GAME:

The first player to complete the challenges of all 10 aliens wins.



We appreciate your comments on Ben 10 Alien Force DVD Game. Please send your correspondence to:

Pressman Toy Corporation
Dept: Ben 10
121 New England Ave.
Piscataway, NJ 08854-4126 U.S.A.

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UK standards: DVD players must conform to DVD specification 1-0.

If you experience technical difficulties, please start by cleaning the DVD. To clean, use a soft cloth and wipe in straight lines from the center of the disc to the edge.

If the problem persists, please contact our Customer Service Department.

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WWW.PRESSMANTOY.COM



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**BEN
10
ALIEN
FORCE**

DVD GAME

pressman®

DVD





PLAY GAME

INSTRUCTIONS



HOW MANY PLAYERS?

1

2

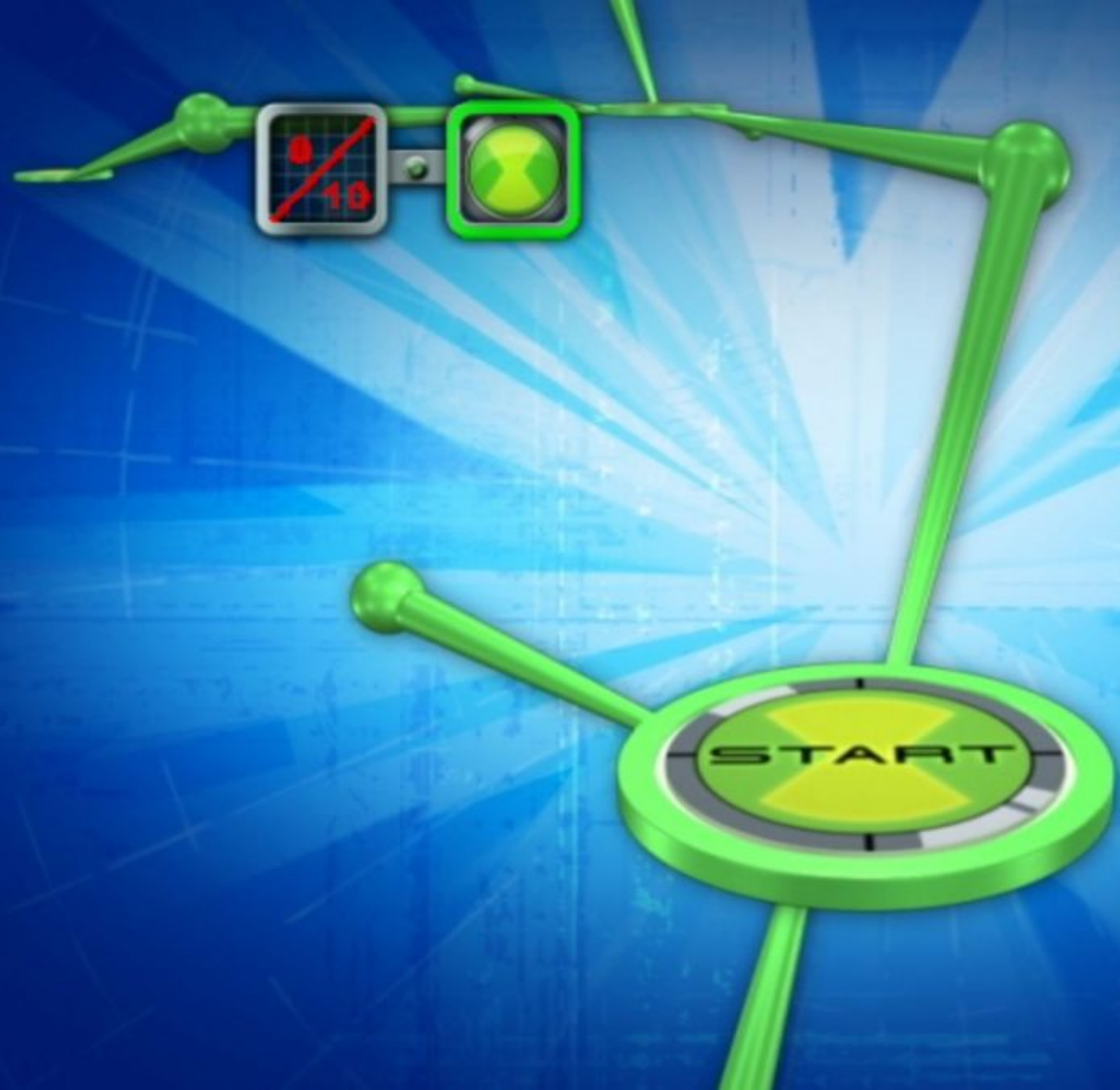
3

4

PLAYER

1





ALIEN
FORCE
FIVE

GOOP



TARGET AND TRAJECTORY



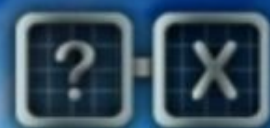


GOOP

POWER UP!



YOU LOSE
GOOP



BEN
10
ALIEN
FORCE
TV
FO

ECHO ECHO



DUPLICATION



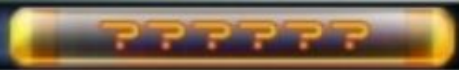


BEING
10
ALIEN
FORCE
FO

CHANCE

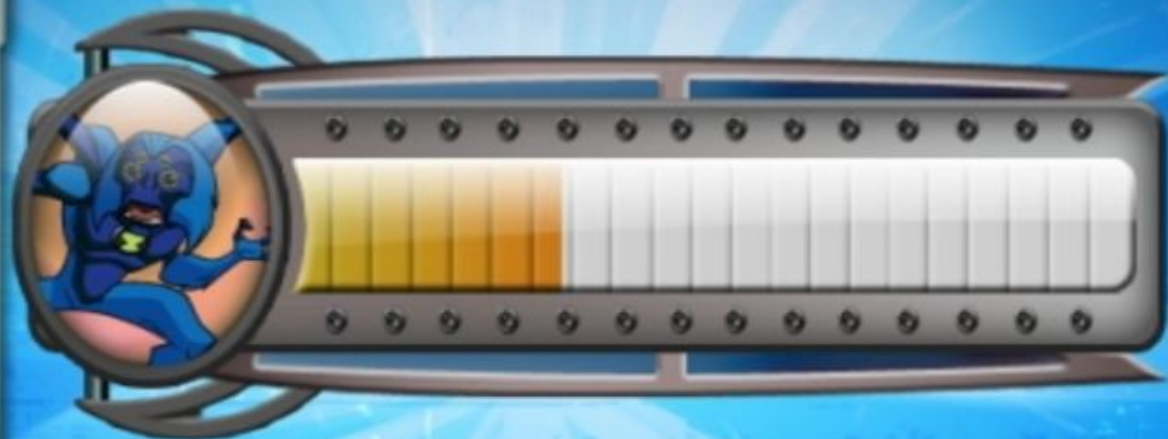


CHANCE



BEING
18
ALIEN
FORCE
FIGHT

SPIDERMONKEY



17 sec.

SPEED

163 MPH



TRY AGAIN
LATER